

Junior Section League Rules

The following rules are in addition to the rules outlined on the Battalion Website:

1. The length of each game will be determined by the number of teams competing.
2. Games for the day will start at 9am prompt. If a team misses their pre-arranged kick-off time, then they will forfeit that game.
3. The referees' decision is final. Can each company provide one referee, if possible, to assist with the running of the competition?
4. Foul and abusive language will not be tolerated. Any player sent-off for this offence, or any other offence for that matter, will have to serve a two match suspension, in addition to the remainder of the game that they are sent-off in.
5. Can each company assist with putting-up/taking-down of nets on each fixture date? This will help the league run smoother, and quicker, to the benefit of all.
6. If a team fails to fulfil a fixture, then that team are deemed to have lost 1-0.

